



**AMRAP** 

**Definition** 

As many reps (rounds) as possible

**Examples:** 

Complete as many reps or rounds as possible in a given time. (ex: complete as many push ups, sit ups, squats, and bicep curls in 10 minutes.



#### **TK-1**

# Table Top Curling (Sync)

https://youtu.be/azbBvXq3etw

- Students will be able to develop a strategy to accurately move an object to a designated target.
- Students will need to slide an object to across a table and try to make it land in a cup.
- Students will try to score as many points as possible in this fun DIY pe game.
- CCSS: TK-K: 5.2/ 1st Grade: 5.1

https://voutu.be/1 D9BWkL0Yq

## Stampede (Async)

- Students will be able to change directions quickly in this lesson.
- Students will focus on trying to avoid a defender.
- Students will need to try and maneuver and pop a defenders balloon/zip lock bag..
- CCSS: TK-K: 1.3/ 1st Grade: 1.5

## **Table Top Curling Items needed**

- Small ball/ping pong ball/paper ball
- Cup

## Flappy Bottle (Sync)

- Students will be able toss an object to a designated area.
- Students will develop a strategy to accurately toss a sock to a target launching the item into the air.
- Students will need to catch the launched item in midair or to a designated target.
- Students will have 1 minute to try and score as many points as possible or complete the task.
- CCSS: 2nd Grade: 1.9 / 3rd Grade: 1.7 / 4th Grade: 1.9 / 5th Grade: 5.2

#### **Duck Hunt (Async)**

https://youtu.be/nqghv0jZTU8

- Students will be able to throw overhand or underhand in this fun diy pe game.
- Students will need to throw sock balls at moving targets.
- Students will develop a strategy to accurately throw sock balls at moving targets.
- Each "Duck" will be worth a different point value.
- CCSS: 2nd Grade: 1.8/ 3rd Grade: 1.9/ 4th Grade: 1.7 / 5th Grade: 1.6

#### Flappy Bottle Items needed:

- Empty water bottle/paper ball
- Spatula/book/white board
- Towel/t-shirt
- Bucket/basket/box



