

# P.E Lesson: "Ring Catcher"

<u>Objective:</u> Students will be able to develop a strategy to throw (frisbee) and catch to a stationary & moving target.

### **Skills Developed:**

- Hand eye coordination
- Throwing
- Catching
- Strategy

#### Materials:

- Paper plates
- Tape
- String
- Pool noodle/paper towel roll/toilet paper roll

## **Directions:**

- 1. In this fun DIY pe game students will focus on their throwing, catching, hand eye coordination, and offensive/defensive strategy.
- 2. Students will need to throw a paper plate and catch it around a stationary/non stationary target.

# Level 1:

- 1. Students will need to be 6 feet away from one another.
- 2. One student will be the thrower and the other will be the catcher.
- 3. The thrower will get 5 turns to try and land the paper plate ring around the catcher's paper plate mitt.
- 4. The thrower's job is to get the ring to land around the pool noodle on the paper plate mitt.

- 5. The catcher's job is to move their hands around and try to catch the paper plate ring.
- 6. If the thrower can get the catcher to land the ring around the noodle of the mitt the team will score 2 points.
- 7. If the catcher is able to maintain holding the plate the whole 5 turns without dropping the plate a bonus 3 points will be awarded.

#### Level 2:

- 1. Students will need to be 6 feet away from one another.
- 2. One student will be the thrower and the other will be the catcher.
- 3. The thrower will get 5 turns to try and land the paper plate ring around the catcher's paper plate mitt.
- 4. The thrower's job is to get the ring to land around the pool noodle on the paper plate mitt.
- 5. The catcher's job is to move their hands around and try to catch the paper plate ring.
- 6. In this round the catcher has to leap side to side doing a skater movement while trying to catch the rings.
- 7. If the thrower can get the catcher to land the ring around the noodle of the mitt the team will score 2 points.
- 8. If the catcher is able to maintain holding the plate the whole 5 turns without dropping the plate a bonus 3 points will be awarded.

#### Level 3:

- 1. Students will need to be 6 feet away from one another.
- 2. One student will be the thrower and the other will be the catcher.
- 3. The thrower will get 5 turns to try and land the paper plate ring around the catcher's paper plate mitt.
- 4. The thrower's job is to get the ring to land around the pool noodle on the paper plate mitt.
- 5. The catcher's job is to move their hands around and try to catch the paper plate ring.
- 6. This round the catcher will have the paper plate mitt on top of their heads and try to catch the rings.
- 7. If the thrower can get the catcher to land the ring around the noodle of the mitt the team will score 5 points.

# YouTube Video of Lesson:

https://youtu.be/EeTu0hZ6e\_Y

"At The PE Spot, the fun never stops"- Mr. Garcia

Until next time,

Take care!



- The RE Spot -